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**Manchester Indie obtains Prototype Fund and Moves to New Studio Location**

Manchester, UK, 01/10/2012

White Paper Games, a Manchester based Indie developer of five has obtained up to £25K of grant funding to develop their two part PC adventure game, ETHER.

The grant awarded through Abertay Universities Prototype Fund has allowed White Paper Games to step up and focus on developing their classic science-fiction inspired adventure game for PC and Mac , as well as expand to a new studio location.

Moving out of their ‘home office’ space, White Paper Games has set up their new studio in the heart of the Manchester area, where a large array of creative and media industry resides.

“We are thrilled to have obtained backing from the Prototype Fund which has already allowed us to focus our core efforts on creating a narratively challenging and immersive adventure game for the PC. The funding has also given us the push to move out of our home office locations and into a new studio space that is designed specifically for creative industries*.* Being in a single location really allows us as developers to work in harmony to deliver the best game that we possibly can.*” – Benjamin Hill, Creative Director, White Paper Games Ltd.*

White Paper Games is focused on creating games for the PC and Mac platforms and is currently working on ETHER One, the first part of their adventure game series, ETHER.

ETHER One is currently available to view on Steam Green Light where you can access a teaser trailer as well as screenshots of the game in development.